

- direct branching, 71
- positioning the program pointer, 64–65
- GRD** (set grad angular mode), 42
- conversion to degrees/radians, 42

H

- Head cleaning card, 108

I

- Illegible display, 30
- Insert operation, 65
 - main program pointer, 76
- INT** (integer / fraction part of a number), 47, 48
- Interrupting your program, 91
- Inverse trigonometric functions, 44, 45, 46
- Inverses, alternate functions, 5

K

- Keyboard layout, 4
- Keycodes, 56
 - merged, 58
- Keying in numbers, 12
 - exact powers of ten, 33
 - large and small numbers, 32
 - negative numbers, 32, 48, 49
 - small numbers (negative exponents), 33

L

- LBL** (label), 27, 71
- LSTX** (last X), 34
 - operations affected by, 35
- Lift, stack. See Automatic stack lift.
- Loading program cards, 7
- LOG** (common logarithm), 49, 50
- LN** (natural logarithm), 50
- Low power, 30, 32, 104, 113

M

- Magnetic cards, 60, 63

- card reader operations, improper, 113
- maintenance, 108
- marking, 64
- protecting, 64
- Main program pointer, 56, 64
- Maintenance, 106
 - magnetic card maintenance, 108
- Malfunctions, 113–115
- Memory, program
 - bottom display, 60
 - full display, 60
 - marker for top, 54
- Merged keycodes, 58, 59
- Multiple decimal point display, 30, 32, 104, 113
- ×** multiplication, 15
 - in registers, 39

N

- n!** (factorial), 50, 52
- Natural antilogarithms, 49
- Natural logarithm, 50
- Negative numbers, 32, 48, 49
- Negative exponents, 33
- NOP** (no operation), 59, 63
- Nonprogrammable operations, 53
- Number building keys, 109
- Number entry. See Keying in numbers.
- Number termination, 13, 109
- Numerical comparisons, 80

O

- OCT** (decimal⇒octal), 47
- OFF-ON switch, 11
 - and clearing, 28
 - and default programs, 54
 - and display, 28–29
 - and stack, 12
 - initial display, 11
- Optional accessories, 103–104
- Overflow, 95, 111